

UM6532/A

LIVIC

RAM, I/O, Timer Array

Two programmable I/O peripheral data direction

Peripheral pins with direct transistor drive capability

the microprocessor unit and peripheral devices; a software programmable interval timer with interrupt capable of

timing in various intervals from 1 to 262,144 clock periods; and a programmable, edge-detect, interrupt circuit.

registers

Programmable interval-timer

Programmable interval timer interrupt

High impedance, three-state, data pins

Features

- 8 bit bi-directional Data Bus for direct communication with the microprocessor
- Programmable edge-sensitive interrupt
- 128 x 8 static RAM
- Two 8 bit, bi-directional, data ports for interface to peripherals

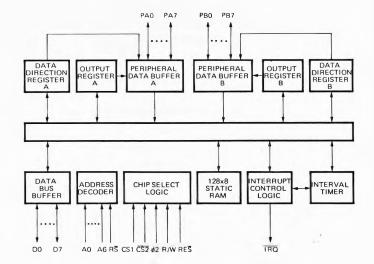
General Description

The UM6532/A is designed to operate in conjunction with the UM6500 Microprocessor Family. It is comprised of a 128 x 8-bit static RAM; two software controlled, 8-bit, bidirectional, data ports allowing direct interfacing between

Pin Configuration

Block Diagram

		_	
VSS [40	A6
A5 🗌	2	39	\$2
A4 🗌	3	38	CS1
A3 🗌	4	37	CS2
A2 🗌	5	36	RS
A1 🗌	6	35	R/W
A0 🗌	7	34	RES
PA0	8	33	DO
PA1	9 UM6532/A	32	D1
PA2	10	31	D2
PA3	11	30	D3
PA4	12	29	D4
PA5	13	28	D5
PA6	14	27	D6
PA7	15	26	D7
РВ7	16	25	IRQ
PB6	17	24	PBO
РВ5	18	23	PB1
РВ4	19	22	PB2
Vcc 🗌	20	21	PB3





Absolute Maximum Ratings*

Supply Voltage
Operating Voltage Range +4V to +7V
Input Voltage, Applied GND-2.0V to 6.5V
I/O Pin Voltage, Applied GND-0.5V to V _{CC} +0.5V
Storage Temperature Range $\dots -65^{\circ}$ C to $+150^{\circ}$ C
Operating Temperature Range 0°C to +70°C
Maximum Power Dissipation 1 Watt

*Comments

Stresses above those listed under "Absolute Maximum Ratings" may cause permanent damage to the device. These are stress ratings only. Functional operation of this device at these or any other conditions above those indicated in the operational sections of this specification is not implied and exposure to absolute maximum rating conditions for extended periods may affect device reliability.

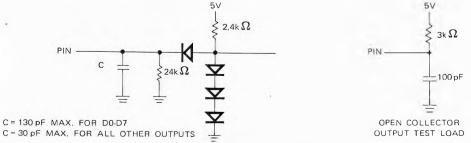
D.C. Characteristics

 $(V_{CC} = 5.0V \pm 5\%, V_{SS} = 0V, T_A = 0 - 70^{\circ}C)$

Characteristic	Symbol	Min.	Тур.	Max.	Units
Input High Voltage	VIH	2.4		V _{CC}	V
Input Low Voltage	VIL	0.3		0.4	V
Input Leakage Current; V _{IN} = V _{SS} + 5V A0-A6, RS, R/W, RES, ¢2, CS1, CS2	IIN		1.0	2.5	μΑ
Input Leakage Current for High Impedance State (Three State); V _{IN} = 0,4V to 2.4V; D0-D7	I _{TSI}		±1.0	±10.0	μΑ
Input High Current; V _{IN} = 2.4V PAO-PA7, PBO-PB7	Цн	-100	-300		μA
Output High Voltage $V_{CC} = MIN, I_{LOAD} -100\mu A (PA0-PA7, PB0-PB7, D0-D7)$ $I_{LOAD} 3MA (PB0-PB7)$	V _{OH}	2.4 1.5			V
Output Low Voltage V _{CC} = MIN, I _{LOAD} 1.6 MA	V _{OL}			0.4	V
Output High Current (Sourcing); V _{OH} ≥ 2.4V (PA0-PA7, PB0-PB7, D0-D7) ≥ 1.5V Available for direct transistor drive (PB0-PB7)	I _{ОН}	-100 3.0	-1000 5.0		μA mA
Output Low Current (Sinking); $V_{OL} \leq 0.4V$	IOL	1.6			rnA
Clock Input Capacitance	Ссік			30	pf
Input Capacitance	CIN		-	10	• pf
Output Capacitance	Соит			10	pf
Power Dissipation ($V_{CC} = 5.25V$)	Ρ _D			680	mW

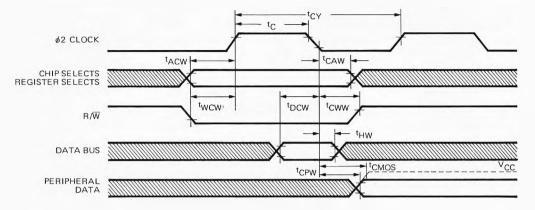
*All inputs contain protection circuitry to prevent damage due to high static charges. Care should be exercised to prevent unnecessary application of voltages outside the specification range.

Test Load

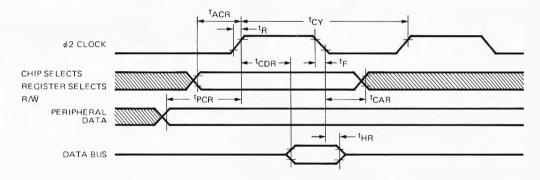




"Write" Timing Characteristics



"Read" Timing Characteristics



"Write" Timing Characteristics

Symbol	Parameter	UN	16532	UMe	11.24	
		Min.	Max.	Min.	Max.	Units
T _{CY}	Cycle Time	1	50	0.50	50	μs
T _C	ϕ 2 Pulse Width	0.44	25	0.22	25	μs
T _{ACW}	Address Set-Up Time	180	-	90	-	ns
TCAW	Address Hold Time	0	-	0		ns
T _{WCW}	R/W Set-Up Time	180	-	90	-	ns
Tcww	R/W Hold Time	0	-	0	_	ns
TDCW	Data Bus Set-Up Time	265	-	100	-	ns
T _{HW}	Data Bus Hold Time	10	-	10	-	ns
T _{CPW}	Peripheral Data Delay Time	-	1.0	_	1.0	μs
T _{CMOS}	Peripheral Data Delay Time to CMOS Levels	_	2.0	-	2.0	μs

Note: t_r , $t_f = 10$ to 30 ns.



"Read" Timing Characteristics

Symbol	Parameter	UN	6532	UMe	11-14	
	Farallieter	Min.	Max.	Min.	Max.	Units
Тсү	Cycle Time	1	50	0.5	50	μs
T _{ACR}	Address Set-Up Time	180	<u> </u>	90		ns
T _{CAR}	Address Hold Time	0		0	_	ns
TPCR	Peripheral Data Set-Up Time	300	-	300	-	ns
T _{CDR}	Data Bus Delay Time	_	340	_	200	ns
T _{HR}	Data Bus Hold Time	10	-	10	_	ns

Note: tr, tf = 10 to 30 ns.

Interface Signal Description

Reset (RES)

During system initialization a Logic "0" on the RES input will cause a zeroing of all four I/O registers. This in turn will cause all I/O buses to act as inputs, thus protecting external components from possible damage and erroneous data while the system is being configured under software control. The Data Bus Buffers are put into an "OFF" state during Reset. Interrupt capability is disabled with the RES signal. The RES signal must be held low for at least one clock period when reset is required.

Input Clock

The input clock is a system Phase Two clock which can be either a low level clock (V_{1L} < 0.4, V_{1H} > 2.4) or high level

clock ($V_{IL} < 0.2, V_{IH} = V_{CC} + 0.3, 0.2$).

Read/Write (R/W)

The R/W signal is supplied by the microprocessor and is used to control the transfer of data to and from the UM6532/A. A high on the R/W pin allows the processor to read (with proper addressing) the UM6532/A. A low on the R/W pin allows a write (with proper addressing) to the UM6532/A.

Interrupt Request (IRQ)

The IRQ output is derived from the interrupt control logic. It will normally be high, with a low indicating an interrupt from the UM6532/A. IRQ is an "open-drain" output, permitting several units to be wire-ORed to the common IRQ microprocessor input pin. The IRQ output may be activated by a transition on PA7 or "timeout" of the Interval Timer.

Data Bus (D0-D7)

The UM6532/A has eight, bi-directional, data lines (D0-

D7). These lines connect to the system's data bus and allow transfer of data to and from the microprocessor. The output buffers remain in the "off" state, except when a Read operation occurs.

Peripheral Data Ports (PA0-PA7, PB0-PB7)

The UM6532/A has two 8-bit, peripheral, I/O Ports; Port A (lines PA0-PA7) and Port B (lines PB0-PB7). Each line is individually programmable as either an input or an output. By writing a "0" to any bit position of the Data Direction Register (DDRA or DDRB) the corresponding line will be programmed an an input. Likewise, by writing a "1" to any bit position in DDRA or DDRB will cause the corresponding line to act as an output.

When a Port line is programmed as an input, and its output register (ORA or ORB) is read by the MPU, the TTL level on the Port line will be transferred to the data bus. When the Port lines are programmed as outputs, the lines will reflect the data written by the MPU into the output registers. (See the Edge Sense Interrupt Section for an additional use of PA7.)

Address and Select Lines (A0-A6, RS, CS1 and CS2)

A0-A6 and \overline{RS} are used to address the RAM, I/O registers, Timer and Flag register. CS1 and $\overline{CS2}$ are used to select (enable access to) the UM6532/A.

Internal Organization

A block diagram of the internal architecture is shown in Figure 1. The UM6532/A is divided into four basic sections: RAM, I/O, Timer, and Interrupt Control. The RAM interfaces directly with the microprocessor through the system data bus and address lines. The I/O section consists of two 8-bit halves. Each half contains a Data Direction Register (DDR) and an I/O register.



RAM 128 Bytes (1024 Bits)

A 128 x 8-bit static RAM is contained on the UM6532/A. It is addressed by A0-A6 (Byte Select), RS, CS1, and CS2.

Internal Peripheral Registers

There are four 8-bit internal registers: two data direction registers and two output registers. The two data direction registers (A side and B side) control the direction of the data into and out of the peripheral I/O. A logic "zero" in a bit of the data direction register (DDRA and DDRB) causes the corresponding line of the I/O port to act as an input. A logic "one" causes the corresponding line to act as an output. The voltage on any line programmed as an output register (ORA and ORB).

Data is read directly from the PA lines during a peripheral read operation. For a PA pin programmed as an output, the data transferred into the processor will be the same as the data in the ORA, only if the voltage on the line is allowed to be ≥ 2.4 volts for a logic "one" and ≤ 0.4 volts for a "zero". If the loading on the line does not allow this, then the data resulting from the read operation may not match the contents of ORA.

The output buffers for the PB lines are somewhat different from the PA buffers. The PB buffers are push-pull devices which are capable of sourcing 3 mA at 1.5 volts. This allows these lines to directly drive transistor circuits. To assure that the processor will read the proper data when performing a peripheral read operation, logic is provided in the peripheral B port to permit the processor to read the contents of ORB, instead of the PB lines.

Interval Timer

Value read = 1 1 1 0 0 1 0 0

The Timer section of the UM6532/A contains three basic parts: preliminary divide down register, programmable

8-bit register and interrupt logic. These are illustrated in Figure 1.

The Interval Timer can be programmed to count up to 256 time intervals. Each time interval can be either 1T, 8T, 64T, or 1024T increments, where T is the system clock period. When a full count is reached, the interrupt flag is set, to logic "1". After the interrupt flag is set, the internal clock continues counting down, but at a 1T rate to a maximum of 255T. This allows the user to read the counter and then determine how long the interrupt has been set.

The 8-bit system Data Bus is used to transfer data to and from the Interval Timer. If a total of 52 time intervals were to be counted, the pattern $0\ 0\ 1\ 1\ 0\ 1\ 0\ 0$ would be put on the Data Bus and written into the Interval Time register.

At the same time that data is being written to the Interval Timer, the counting intervals of 1, 8, 64, and 1024T are decoded from address lines A0 and A1. During a Read or Write operation address line A3 controls the interrupt capability of \overline{IRQ} , i.e., A3 = "1" enables \overline{IRQ} , A3 = "0" disables \overline{IRQ} . In either case, when timeout occurs, bit 7 of the Interrupt Flag Register is set. This flag is cleared when the Timer register is either read from or written to by the processor. If \overline{IRQ} is enabled by A3 and an interrupt occurs, \overline{IRQ} will go low. When the Timer is read prior to the interrupt flag being set, the number of time intervals remaining will be read, i.e., 51, 50, 49, etc.

When the Timer has counted down to "0000000", an interrupt will occur on the next count time and the counter will read "1111111". After interrupt, the Timer register decrements at a divide by "1" rate of the system clock. If after interrupt, the Timer is read and a value of "11100100" is read, the time since interrupt is 28T. The value read is in two's complement.

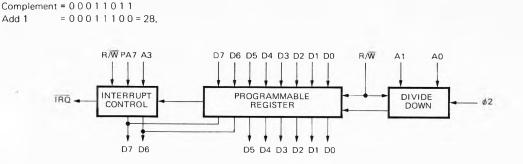


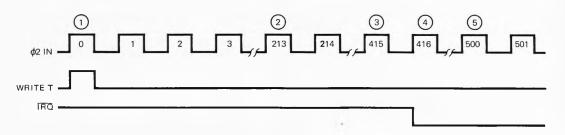
Figure 1. Basic Elements of Interval Timer



Thus, to arrive at the total elapsed time, merely do a two's complement and add "1" to the original time written into the Timer. Again, assume the time was written as "0 0 1 1 0 1 0 0" (= 52). With a divide by 8, total time to interrupt is $(52 \times 8) + 1 = 417T$. Total elapsed time would be 416T + 28T = 444T, assuming the value read after interrupt was "1 1 1 0 0 1 0 0".

After an interrupt, whenever the Timer is written or read, the interrupt is reset. However, the reading of the Timer at the same time the interrupt occurs will not reset the interrupt flag.

Figure 2 illustrates an example of interrupt.





- 1. Data written into Interval Timers is "0 0 1 1 0 1 0 0" = 52₁₀
- 2. Data in Interval timer is "0 0 0 1 1 0 0 1" = 2510

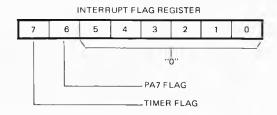
$$52 - \frac{231}{8} - 1 = 52 - 26 - 1 = 25$$

- 3. Data in Interval Timer is "0 0 0 0 0 0 0 0" = 0₁₀ $52 - \frac{415}{2} - 1 = 52 - 51 - 1 = 0$
- Interrupt has occurred at \$\phi\$2 pulse #416 Data in Interval Timer = "1 1 1 1 1 1 1 1 1"
- 5. Data in Interval Timer is ''1 0 1 0 1 1 0 0'' two's complement is ''0 1 0 1 0 1 0 0'' = 84₁₀ 84 + (52 x 8) = 500₁₀

When reading the Timer after an interrupt, A3 should be low so as to disable the \overline{IRQ} pin. This is done so as to avoid future interrupts until after another Write operation.

Interrupt Flag Register

The Interrupt Flag Register consists of two bits: the timer interrupt flag and the PA7 interrupt flag. When a read operation is performed on the Interrupt Flag Register, the bits are transferred to the processor on the data bus, as the diagram below indicates.



The PA7 flag is cleared when the Interrupt Flag Register is read. The timer flag is cleared when the timer register is either written or read.

Addressing

Addressing of the UM6532/A is accomplished by the 7 address inputs, the RS input and the two chip select inputs CS1 and CS2. To address the RAM, CS1 must be high with CS2 and RS low. To address the I/O and Interval Timer,

CS1 and RS must be high, with CS2 low. As can be seen, to access the chip, CS1 is high and CS2 is low. To distinguish between RAM or I/O-Timer Section, the RS input is used. When this input is low, the RAM is addressed; when high, the I/O Interval Timer section is addressed. To distinguish between Timer and I/O, address line A2 is utilized. When A2 is high, the Interval Timer is accessed. When A2 is low, the I/O section is addressed. Table 1 illustrates the chip addressing.



Edge Sense Interrupt

In addition to its use as a peripheral I/O line, PA7 can function as an edge sensing input. In this mode, an active transition on PA7 will set the internal interrupt flag (bit 6 of the Interrupt Flag Register). When this occurs, and providing the PA7 interrupt is enabled, the IRQ output will go low.

Control of the PA7 edge detecting logic is accomplished by performing a write operation to one of four addresses. The data lines for this operation are "don't care" and the addresses to be used are found in Table 1.

The setting of the internal interrupt flag by an active transition on PA7 is always enabled, whether PA7 is set up as an input or an output.

The RES signal disables the PA7 interrupt and sets the active transition to the "negative edge-detect" state. During

the reset operation, the interrupt flag may be set by a negative transition. It may, therefore, be necessary to clear the flag before its normal use as an edge detecting input is enabled. This can be achieved by reading the Interrupt Flag Register.

I/O Register-Timer Addressing

Table 1 illustrates address decoding for the internal elements and timer programming. Address line A2 distinguishes I/O registers from the Timer. When A2 is low and RS is high, the I/O registers are addressed. Once the I/O registers are addressed, address lines A1 and A0 decode the desired register.

When the timer is selected A1 and A0 decode the "divide-by" matrix. This decoding is defined in Table 1. In addition, Address A3 is used to enable the interrupt flag to \overline{IRQ} .

Functions	RS	A6	A5	A4	A3	A2	A1	A0	WR	RD
RAM	L	X	Х	X	Х	Х	Х	Х	1	1
ORA	н	-	-		-	L	L	L	1	1
DDRA	н	-	-	-	-	L	L	н	1	- J
ORB	н	- 1	-	-	_	L	н	L	1	1
DDRB	н	-	-	-	_	L	н	н	1	1
Time, ÷1, IRQ ON	н	-	-	н	н	н	L	L	1	
Timer,÷8, IRQ ON	н	~	-	н	н	н	L	н		
Timer, ÷64, IRQ ON	н	-	-	н	н	н	н	L	1	
Timer, ÷1024, IRQ ON	н	-	-	н	н	н	н	н	1	
Timer, ÷1, IRQ OFF	н	-	-	н	L.	н	L	L	1	
Timer, ÷8, IRQ OFF	н	-	-	н	L	н	L	н	1	
Timer, ÷64, IRQ OFF	н	- 1	-	н	L	н	н	L	1	
Timer, ÷1024, IRQ OFF	н	. –	-	н	L	н	н	н	1	
Read Timer, IRQ ON	н	-	-	-	н	н	-	L		✓
Read Timer, IRQ OFF	н	-	-	-	L	н	-	L		
Read Interrupt Flags	н	-	-	-	-	н	-	н		1
RA7 IRQ OFF, NEG EDGE	Н	-	_	L	-	н	L	L	*	
PA7 IRQ OFF, POS EDGE	н	-	-	L	-	н	L	н	•	
PA7 IRQ ON, NEG EDGE	Н	-	-	L	-	н	н	L	*	
PA7 IRQ ON, POS EDGE	н	-	-	L		н	н	н	•	

Table 1. Addressing Decode

Notes: "X" = Address, "-" = Address bits are "don't care", "*" = Data bits are "don't care"

Ordering Information

Part Number	Speed	Package
UM6532	1 MHz	40L DIP
UM6532A	2 MHz	40L DIP